SC COMICS
#32

BLAISE-KOLODYCHUK'S

the NANDI BEAR TENANTS

IN THIS ISSUE:
A NANDI BEAR TENANT DIES!

PLAY GUITAR IN 7 DAYS OR GET YOUR MONEY BACK

ED SALE, TOP RADIO GUITARIST, TEACHER OF HUNDREDS OF GUITARISTS, PROFESSIONALS, WILL POSITIVELY TEACH YOU TO PLAY A BEAUTIFUL SONG THE FIRST DAY! AND ANY SONG BY EAR OR NOTE IN 7 DAYS!

His 64 page secret system contains 52 life size photographs, 47 chord and finger placing charts along with complete easy to learn instructions on - How to Tune, Build Chords, Keep Time, Bass Runs, Dance Chords, Swing, over 100 learn - quick examples, etc., PLUS 110 POPULAR AND WESTERN SONGS with 1st, 2nd, 3rd, guitar, words and music. ABSOLUTELY NO PREVIOUS MUSIC KNOWLEDGE NEEDED! Imagine how surprised and proud your friends will be when they hear you play their favorite songs on the guitar.

BE THRIFTY — ONLY $2 POSTPAID

SAVE 48¢ BY SENDING CASH, check or Money Order for **$2.00** with your order . . . . NOTHING ELSE TO PAY! *(Also sent C. O. D. for $2.00, plus postage and C. O. D. Fee).*

ED SALE, Dept. 4901, Point Pleasant, N. J.

DANGER, MAY, 1953, Vol. 1, No. 3. Published bi-monthly by Allen Hardy Associates, Inc., 500 Fifth Avenue, New York 36, New York. Subscription rates: 12 issues $1.50 in U. S. Possessions and Canada. Foreign: $2.00, International Money Order, U. S. Funds. Application for entry as second-class matter is pending at the Post Office in New York City, additional entry at Syracuse, New York. Copyright 1953 by Allen Hardy Associates, Inc. No similarity between any of the names, characters, persons or institutions appearing in this magazine with those of any living or dead person or institution is intended and any such similarity which may exist is purely coincidental. Advertising represenative: Leonard Greene and Associates, 45 West 45th Street, New York City, New York. Printed in U. S. A.

BLAISE KOLODYCHUK'S NANDI BEAR TENANTS IN:
A TRIP TO THE ZOO PART 2

Well now that you 2 are safe with me again, that flying menace has nothing to bargain with and we can get rid of her for good!
Dorriss! It's not that simple!
What do you mean, Grulu?
You see, freeing the birds wasn't her only plan!
Yeah, after all the birds are free, she plans on blowing up the whole zoo!
Yeah, she has set up 4 bombs in the zoo, and is going to set them off using a detonator on her belt as soon as the birds are free!
She hate all animals without wings! Including us!

This is serious.

DORRISS CLICKS ON HER COMMUNICATOR.

Naiad! We have a problem!

I know! I'm fighting her now!

No.. bombs all over the zoo. 4 of them. We need to find them and defuse them as soon as we can, before she sets them off.

That's no good! I don't think we have much time, call Veltrax and Klor, see if they can help find the bombs while I keep Saw-Wing busy!

DORRISS CONTACTS HER FRIENDS

AND DROPS THE CHILDREN OFF A SAFE DISTANCE AWAY.

BUS 1423

SOON THE SEARCH IS ON TO FIND THE BOMBS BEFORE SAW-WING BLOWS EVERYONE UP AND FLIES OFF TO SAFETY.

SOON DORRISS, VELTRAX AND KLOR ARE TOGETHER AND READY TO WORK.

Okay Dorriss, lets save the zoo.

Let move, people!

THEY SEARCH AND SEARCH, AND SOON THE FIRST BOMB IS FOUND BY DORRISS.

I found one! Under a bench near the camels!

Great job Dorriss! I'm still searching.

Me too!

DORRISS DELICATELY INSPECTS THE DEADLY BOX CONTAINING THE EXPLOSIVES...

Veltrax, there is 4 wires connected from the explosives to the trigger unit. Red, Green, White and Black! What do I do?

I just found one myself by the duck pond. I am pretty sure you cut the white and the green. But let me try first.

Okay... Veltrax? Did it work?

VELTRAX ?!?!

I'm here, I'm here! Yeah, white and green, go for it.

DORRISS DISCONNECTS THE 2 WIRES AND THE BOMB GOES DEAD.

SNIP!

Awsome, 2 down, 2 to go! Klor, any luck?

Yeah, I just found I beside the popcorn stand, I'll defuse it right away!

Excellent work Klor! We should all meet up in the last section and search together, there is no time to lose!

Naiad! How goes the battle at the front gate?

It's not going well, They just finished releasing all the birds in the zoo.

Oh No!

VELTRAX, KLOR AND DORRISS BEGIN A FRANTIC SEARCH TO FIND THE LAST BOMB AND DEFUSE IT BEFORE SAW-WING ACTIVATES THE DETONATOR ON HER BELT, WHICH COULD BE ANY TIME NOW THAT HER DEMANDS HAVE BEEN MET!

Saw-Wing! All the birds have been released as requested! Will you please just go away now and stop fighting with us?

You foolish land mammal! You wingless freak! You think I will just go away? No, now that my friends are safe, I will now destroy the zoo, and everyone within!

Dorriss! Veltrax! Klor! I think she is gonna detonate the bombs!

We still haven't found the last one!

Look she is flying away!

SAW-WING BEGINS TO FLY AWAY AND SHE REACHES FOR HER BELT!

I see the bomb! But there isn't time to defuse it!

I fear you may be right Klor!

She's pressing the detonator!

AND WITH ONE FINAL DESPERATE STRIKE, NAIAD SHOOTS MYSTICAL ENERGY AT SAW-WING, IN HOPES THAT IT WOULD STOP HER FROM BLOWING UP THE LAST BOMB!

BUT SHE IS A MOMENT TOO LATE, AND SAW-WING REACHES THE DETONATOR BEFORE THE ENERGY REACHES HER!

CLICK!

KLOR, THINKING FAST TO SAVE EVERYONE NEAR THE BOMB, INCLUDING DORRISS AND VELTRAX, THROWS HERSELF AT THE BOMB, ABSORBING IT INTO HER AMOEBA BODY, MILLISECONDS BEFORE THE BOMB IS ACTIVATED.

KLOR ABSORBS THE EXPLOSION, SAVING EVERYONE, AND SACRIFICING HERSELF. HER CYTOPLASM, ENDOPLASM AND ECTOPLASM SPLASHES ALL OVER THE GROUND WHERE A HERO ONCE STOOD.

NAIAD'S FINAL DESPERATE BLAST BROUGHT SAW-WING CRASHING DOWN TO THE GROUND. AND SHE IS TAKEN AWAY BY THE POLICE.

OUR FRIENDS GATHER WHERE KLOR ONCE WAS, AND MOURN THE LOSS OF THEIR BRAVE FRIEND.

AND SOON THEY WALK AWAY.. NOT BACK TO THE LIFE THEY KNEW BEFORE.. BUT TO ONE A LITTLE MORE LONELY. A LIFE WITHOUT KLOR.

AS NIGHT FALLS IN THE ZOO, THE ANIMALS ARE SAFE. THE BIRDS HAVE COME BACK, AND THE MOON SHINES BRIGHT.

BUT WHAT IS THIS? CYTOPLASM?

WAKING UP AND FINDING IT'S LOST PARTS..

COMING TOGETHER ONCE AGAIN TO CREATE SOMETHING NEW.

A RESURRECTION TAKES PLACE AT THE ZOO THAT NIGHT. WHEN ALL WAS THOUGHT LOST.. A NEW BEGINNING!

For Every Real American Boy and Girl!

Mothers and Dads

THE AMERICAN RANGER GLOWLIGHT MAKES A FINE EMERGENCY NIGHT LIGHT

EDUCATIONAL AND *Easy* TO BUILD

No Batteries
No Bulbs
Works by MYSTERY GLOW

FREE MORSE CODE and SEMAPHORE ALPHABET CHART WITH EACH GLOWLIGHT

"SPOT" ANY OBJECT IN THE DARK

GIVE SIGNALS IN THE DARK

PLAY GAMES WITH AMERICAN RANGER GLOWLIGHT

CARRY IT WHEN WEARING YOUR SOLDIER, SAILOR, OR COWBOY SUIT

COPYRIGHT - 1944 GLOWLIGHT CO.

AMERICAN RANGER GLOWLIGHT

Here it is Boys and Girls. A PATENTED AMERICAN RANGER GLOWLIGHT that works without BULBS OR BATTERIES. It GLOWS IN THE DARK and you can SPOT different objects. Its MYSTERY GLOW is soft and faint so the enemy can't see you at great distances. You can give SEMAPHORE and MORSE CODE SIGNALS in the dark and have lots of fun. It takes but a few minutes to assemble and it also makes an excellent emergency night light. Complete instructions with each Glowlight. Be the first in your neighborhood to get one. Our SUPPLY is LIMITED so HURRY. SEND for YOURS TODAY. $1.00 FOR ONE; TWO FOR $1.75.

Send NO MONEY

GLOWLIGHT CO. DEPT. SPA
333 S. Market St.
Chicago 6, Ill.

RUSH COUPON

Please Send At Once One PATENTED AMERICAN **RANGER GLOWLIGHT** with FREE MORSE CODE and SEMAPHORE ALPHABET CHART. On arrival I will pay postman $1.00 plus few cents postage and C.O.D. fee. When remittance is enclosed with order WE PAY all postage charges. ☐ TWO for $1.75

NAME_____

ADDRESS _____ BOX____

CITY_____ STATE_____

GLOWLIGHT CO. 333 S. Market St. Chicago 6, Ill.